

Video Game Playtest Survey Template

All questions are optional. Follow each question's directions.
Write your answers to the open questions in the space provided.

Think about the playtest session you just completed. Every question is optional.
Describe the game experience without including account details or identifying another player.

1. How familiar were you with this game before the session?

- ☐ First time playing
- ☐ Played a little
- ☐ Played several times
- ☐ Play regularly

2. How clear was what you were trying to do?

- ☐ Not at all clear
- ☐ Slightly clear
- ☐ Moderately clear
- ☐ Very clear
- ☐ Extremely clear

3. How easy was it to use the controls you needed?

- ☐ Very difficult
- ☐ Somewhat difficult
- ☐ Neither easy nor difficult
- ☐ Somewhat easy
- ☐ Very easy
- ☐ Not applicable

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4. How did the challenge level feel?

- ☐ Much too easy
- ☐ A little too easy
- ☐ About right
- ☐ A little too difficult
- ☐ Much too difficult

5. How much freedom did you have to choose an approach?

- ☐ None
- ☐ A little
- ☐ Some
- ☐ A lot
- ☐ As much as I wanted
- ☐ Not applicable

6. How did interaction with other players affect the session?

- ☐ Made it much worse
- ☐ Made it somewhat worse
- ☐ Made no difference
- ☐ Made it somewhat better
- ☐ Made it much better
- ☐ No interaction with other players

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7. What moment should the development team improve first?
